EVENT REPORT

Date	**30th March 2026**	**Time**	**1:00 PM onwards**
Venue	Room No. 410, D-Block	**Sponsor**	N/A
Organizer	HRidaya - The HR Club of USMS	**Institution**	University School of Management Studies (USMS), GGSIPU
Event Name	Hire or Fire	**Format**	Three-round team-based event
Number of Attendees	30 participants (15 teams)		

1. Executive Summary

HRidaya - The HR Club of USMS successfully organized "Hire or Fire" on 30th March 2026 in Room No. 410, D-Block. The event functioned as an interactive and intellectually stimulating platform aimed at introducing participants to key human resource competencies, such as decision-making, creativity, teamwork, and managerial thinking. It featured enthusiastic participation from 15 teams (comprising 30 students in total) and tested their analytical and communication abilities through simulated real-world HR scenarios.

2. Introduction and Objectives

The primary objective of Hire or Fire was to create an experiential learning platform for students to apply HR concepts in dynamic and competitive situations. The key objectives of the event were to:

- Enhance participants' pitching and presentation skills within an organizational context.
- Encourage teamwork, coordination, and collaborative decision-making.
- Develop quick thinking and problem-solving abilities under time constraints.
- Provide exposure to practical HR and management-based activities.
- Foster creativity in designing employee engagement initiatives.

3. Overview of the Event Rounds

3.1 Round 1: Event Pitching (Non-Elimination Round)

The first round focused on creativity, communication, and conceptual thinking. Teams pitched an innovative employee engagement event (such as festival-themed activities like Holi or Diwali) designed to improve employee morale and workplace culture. Though a non-elimination round, the top three teams earned a strategic advantage for the final round. Evaluation criteria included originality, pitch structure, relevance to employee engagement, and confidence.

3.2 Round 2: Thematic Word Game (Elimination Round)

The second round introduced a fast-paced activity inspired by "Name, Place, Animal, Thing," featuring a managerial twist. Organizers announced a specific letter, and participants had to write a company name, a management principle, and an office-related item starting with that letter. Teams competed in groups of three. This round tested quick thinking, business knowledge, and accuracy under pressure, acting as an elimination phase.

3.3 Round 3: Crossword Challenge (Final Round)

The top 7 teams advanced to a high-intensity crossword challenge. Participants tackled a puzzle filled with clues related to management, HR concepts, and general organizational knowledge. The round prioritized analytical thinking, conceptual clarity, and team coordination. The first team to complete the crossword accurately was declared the winner.

4. Event Format and Participant Engagement

The event format maintained continuous engagement by introducing new levels of challenge across the three rounds. Participants exhibited high levels of creativity during the opening pitches and translated that momentum into sharp analytical and problem-solving skills during the fast-paced managerial word game and the final crossword challenge.

5. Key Takeaways and Winners

The event concluded with the following teams securing the top positions:

- **1st Position:** Harshita Khurana and Ishita
- **2nd Position:** Samarth and Rishabh Chand
- **3rd Position:** Mridul Gupta and Ansh Sharma

Key takeaways from the competition highlighted that:

- Employee engagement requires creativity, planning, and alignment with organizational culture.
- Effective communication and pitching skills are essential in HR roles.
- Quick decision-making and adaptability are crucial in competitive environments.
- Practical application of theoretical concepts significantly enhances understanding and retention.

6. Organization and Conclusion

Hire or Fire proved to be a well-structured and impactful event that effectively merged learning with competition. By blending elements of strategic planning, creativity, and real-world HR applications, it provided students with invaluable exposure to practical human resource management. The competitive yet collaborative setup contributed heavily to the academic and professional development of everyone involved.

Total Attendees = 30 (15 Teams)

S. No.	Participant 1 Name	Participant 1 Contact	Participant 2 Name	Participant 2 Contact	Team No.
1	DEVANSH GUPTA	7703919205	ASIMODAY RAVISH	9811393283	1
2	Nikita Sinha	7982380324	Ashima Chand	7428717051	2
3	Shreshth Pokhriyal	8860204587	smriti dwivedy	+91 93107 72008	3
4	Deeshant Sharma	9625073585	Ekisha Mehrotra	8920555653	4
5	Vishisht Bhalla	9560414676	Mridul Gupta	8448349405	5
6	Sunidhi seth	7561910356	Somya lila	9602804563	6
7	Shaurya Mishra	7011597464	Shreya Jain	9354519931	7
8	Priyanshu Bali	9953590338	Dilshad Hussain	9319945927	8
9	Saumya Gupta	9267964977	Harsha Jain	8700135475	9
10	Shivam Kharb	8448463629	Navaan Saifi	8700722415	10
11	Abdullah	8766203519	Ankur Malik	8826304298	11
12	Pragati Sharma	8766388411	Danish Khan	88260 31912	12
13	Harshita Khurana	9310064482	Ishita	8447396240	13
14	Samarth	9205744825	Rishabh Chand	9711453861	14
15	Abhishek	7065979114	Harshit Kapoor	9267929109	15

Event Poster:




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